



Helper BINGO

4 years to 5 years

Objective: The child can follow directions to play a game of BINGO, matching similar pictures they see of community helpers.

Materials needed:

Community Helper BINGO boards and Call-Out Cards (print both from resources board)

Any kind of "marker" piece (marshmallow, lima bean, penny, or small object works best)

Procedures:

1. Sit with your child to play this BINGO game.
2. Cut out all of the helper call-out cards individually. Place in a bag. Pull out one at a time.
3. Teach your child how to play. "When I pull out a card, we will look at the picture together. You have to find that picture on your game board and put a "marker" on it."
4. Explain how to win. (i.e. "You have to have a straight line either going up/down or side/side. All boxes in that same line have to have a "marker" on it.")



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4. Start playing the game. Do the first 2 to model and show your child what to do. Pull out a picture from the bag. Ask your child what the picture is of.

Help them find that same matching picture on their game board, and place a "marker" piece over it.

5. Continue game this same way, until your child catches on and is able to do the game on their own.

6. When they get a "BINGO" (when a full line of pictures is "fill" either going up and down, or side to side) award your child with a prize of some sort. Ice cream, candy, a special toy, or TV are all reasonable choices)

Milestones to meet:

The child can follow directions by placing a "marker" on a picture that matches. The child has patience to wait until they make a "BINGO" on a game board.

Evaluation:

Did this lesson work for your child? Why or why not?